

THAT WHICH DOES NOT KILL US MAKES US STRONGER...



This set contains the mighty barbarian Codnan to crush your enemies in your *Conquest: The Last Argument of Kings* and *Conquest: First Blood!* casual and narrative battles. The Model may be fielded by any faction using the Army List Entries found in this document.

For tournament play, the model may also be placed in an Infantry Regiment's Command Stand to signify its Leader for *Conquest TLAOK*. Similarly the Model may be used as an Infantry Regiment's Leader in *First Blood*.

CODNAN [TLAOK]

125 POINTS

Type	Class	M	V	C	A	W	R	D	E
Fish Gnome (Infantry)	Barbarian (Medium)	6	0	4	6	8	4	3	3

BATTLEFIELD ROLES: [CHARACTER], [LEGENDARY]

SPECIAL RULES: Tenacious (X), Indomitable (X), Fearless, Cleave 2, Flurry, Unstoppable

Days of High-Tided Adventure!: Codnan is not attached to a Regiment and is instead fielded on his own, ready to take on whatever evils that lay before him. Codnan is treated as his own Regiment consisting solely of his [CHARACTER] Stand.

What is Best in Life: (Draw Event) Choose one of the following effects to gain this Activation:

- **Crush your Anemones:** Codnan gains the Linebreaker and Juggernaut Special Rules.
- **Sea them Driven Before You:** All Enemy Regiments Engaged with Codnan immediately become Broken.
- **Lamentation of the Mermaids:** Codnan gains the Terrifying (X) Special Rule.

Ichthyic Muscularity: Any Special Rule on Codnan with an associated (X) value treats (X) as the current number of Wounds inflicted on this [Character] Stand. For example, if Codnan has 2 Wound Markers, he would have the Tenacious (2) Special Rule.

Despiser of all Weavers of the Black Arts: Codnan may never be the Target of Spells, be it Friendly or Enemy.

CHARACTER

This Character Stand consists of 1 Stand with 1 Muscle-Bound Leather-Loined Codnan on it.

This Character can NEVER be the Army's Warlord, does NOT join a Regiment and instead acts as his own Regiment. This Character cannot purchase a Warband.



CODNAN [FB]

125 POINTS

Type	M	V	C	A	W	R	D	E	CR	Size
Fish Gnome (Infantry)	6	1	3	5	4	4	2	2	5	1

BATTLEFIELD ROLES: [CHARACTER], [LEGENDARY], [FISH GNOME], [BARBARIAN]

SPECIAL RULES: Fearless, Unstoppable, Unyielding, Indomitable

What is Best in Life: (Draw Event) Choose one of the following effects to gain this Activation:

- **Crush your Anemones:** Codnan gains the **Overwhelm** Special Rule.
- **Sea them Driven Before You:** All Enemies Engaged with Codnan may be immediately Driven Back.
- **Lamentation of the Mermaids:** Codnan gains the **Terrifying** Special Rule.

The Fishgnomean Sword: Whenever Codnan performs a Clash Action that did not result in an Enemy becoming Slain or Broken, he may immediately perform another Clash Action.

Ichthyic Muscularity: Before Codnan performs a Clash Action, he may choose to reduce his Attacks to gain the **Cleave X** Special Rule during that Action. For each Attack forgone, he gains **Cleave +1**.

Despiser of all Weavers of the Black Arts: Codnan may never be the Target of Spells, be it Friendly or Enemy.

COMMAND ABILITIES

The Destroyer: Codnan may immediately perform a Clash Action.

Codnan may be chosen as a Hero in your Army. Codnan may not purchase Upgrades.