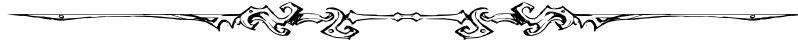




Wadrhun 2k adepticon winning list	2000 / 2000
The W'adrhün	

Characters	4	Light Regiments	3	Medium Regiments	4	Heavy Regiments	2
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Matriarch Queen								1	135
M	V	C	A	W	R	D	E	Type	Infantry
5	2	3	4	4	3	3	0	Class	Heavy
Draw Events				To the Last Breath					
Special Rules				Character, Cleave 1, Flurry, Inspiring Presence, Rider					
Artefacts				Beast Drums					
Cults				War					
Masteries				Apex Master					

Apex Predator								Restricted	1	185
M	V	C	A	W	R	D	E	Type	Monster	
8	1	3	10	12	4	3	0	Class	Heavy	
Special Rules				Cleave 2, Deadly Blades, Fearless, Fiend Hunter, Terrifying 2, Unstoppable, You and what Army?						
Draw Events				Bastion 1						
Affected by				Apex Master						

Apex Predator								Restricted	1	185
M	V	C	A	W	R	D	E	Type	Monster	
8	1	3	10	12	4	3	0	Class	Heavy	
Special Rules				Cleave 2, Deadly Blades, Fearless, Fiend Hunter, Terrifying 2, Unstoppable						

Warbred								Mainstay	3	190
M	V	C	A	W	R	D	E	Type	Brute	
6	1	2	5	4	3	3	0	Class	Medium	
Special Rules				Cleave 2, Relentless Blows						
Cults				War						

Warbred						Mainstay		3	190
M	V	C	A	W	R	D	E	Type	Brute
6	1	2	5	4	3	3	0	Class	Medium
Special Rules				Cleave 2, Relentless Blows					
Cults				War					

 Predator								1	115
M	V	C	A	W	R	D	E	Type	Infantry
6	3	3	4	4	3	2	0	Class	Light
Special Rules				Armor Piercing 1, Barrage 3 (24"), Character, Deadly Shot, Fiend Hunter					
Supremacy Abilities				Thrill of the Kill					
Cults				War					
Draw Events				Turn the Tide					
Masteries				Loyalty					

Hunters						Mainstay		3	160
M	V	C	A	W	R	D	E	Type	Infantry
6	2	2	1	1	2	1	0	Class	Light
Special Rules				Armor Piercing 1, Barrage 1 (14"), Deadly Shot, Strong Arm					
Command Models				Leader, Skirmisher					
Cults				War					

Raptor Riders						Mainstay		3	190
M	V	C	A	W	R	D	E	Type	Cavalry
8	2	2	5	4	3	2	2	Class	Light
Special Rules				Armor Piercing 1, Barrage 2 (12"), Fluid Formation, Flurry, Strong Arm					
Cults				War					

Raptor Riders						Mainstay		3	190
M	V	C	A	W	R	D	E	Type	Cavalry
8	2	2	5	4	3	2	2	Class	Light
Special Rules				Armor Piercing 1, Barrage 2 (12"), Fluid Formation, Flurry, Strong Arm					
Cults				War					

Scion of Conquest								1	100
M	V	C	A	W	R	D	E	Type	Infantry
5	2	3	4	4	4	2	2	Class	Medium
Special Rules				Character, Cleave 2, Priest 3					
Cults				Conquest					
Spells				Cacophony					

Blooded						Mainstay	3	130	
M	V	C	A	W	R	D	E	Type	Infantry
5	1	2	1	1	3	2	1	Class	Medium
Special Rules				Flurry					
Command Models				Champion, Leader					
Draw Events				Fury 1					
Cults				War					

Scion of Conquest								1	100
M	V	C	A	W	R	D	E	Type	Infantry
5	2	3	4	4	4	2	2	Class	Medium
Special Rules				Character, Cleave 2, Priest 3					
Cults				Conquest					
Spells				Cacophony					

Braves						Mainstay	3	130	
M	V	C	A	W	R	D	E	Type	Infantry
5	1	2	1	1	2	2	0	Class	Medium
Special Rules				Bloodlust, Shield, Support 1					
Command Models				Champion, Leader					
Draw Events				Fury 1					
Cults				War					